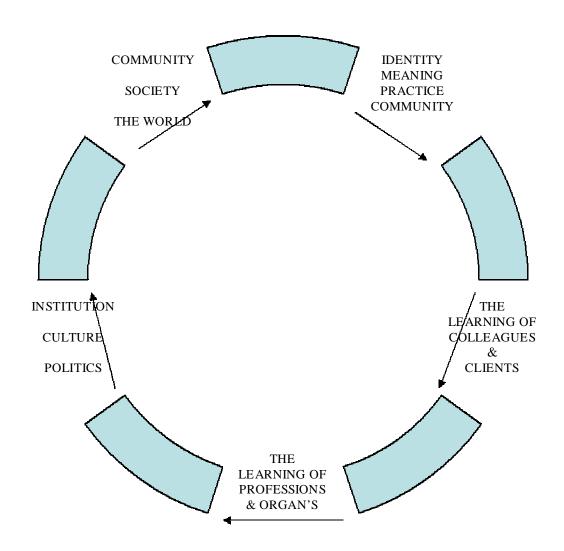
ABOUT LEARNING COMMUNITIES

- I. Ten Social Practices of the learning communities in the National Writing Project from Lieberman & Wood's *Inside the National Writing Project*
- 1. Approaching every colleague as a potentially valuable contributor
- 2. Colleagues teaching other colleagues
- 3. Creating public forums for sharing, dialogue, and critique
- 4. Turning ownership of learning over to learners
- 5. Situating learning in practice and relationships as well as in relevant knowledge
- 6. Providing multiple entry points into learning communities
- 7. Reflecting on practice while reflecting on learning
- 8. Sharing leadership
- 9. Adopting a stance of inquiry
- 10. Rethinking professional identity and linking it to professional community
- II. Ideas from Etienne Wenger's Communities of Practice.
 - a. Overlapping dynamics in learning communities:
 - **ü** Identity
 - **ü** Meaning
 - **ü** Practice
 - **Ü** Community
 - b. Successful learning communities focus on all four.
- III. Potential barriers to successful learning communities
 - a. time/schedule/job descriptions
 - b. authority/control
 - c. lack of purpose/shared vision or conflicting purposes/visions
 - d. poor interpersonal relationships
 - e. poor communication/dialogue
 - f. history/habit
 - g. cultural norms
 - h. mono-culturalism
- IV. Senge's five disciplines:
 - 1. Personal Mastery
 - 2. Mental Models
 - 3. Shared Vision
 - 4. Team Learning
 - 5. Systems Thinking



THE FOUR DIMENSIONS OF LEARNING COMMUNITIES

PRACTICES

Reflective Action

Habits of Mind:

- Inquiry
- Continuous Improvement
- Systems Thinking
- Weighing multiple perspectives

Skills / Techniques

Teaming

Learning-Centered

MEANING

Vision

Mental Models

Significance

Values

Ethics

Appreciation for Diversity

IDENTITY

Commitment

Desire

Recognition from others; recognition of others

Autonomy

Contribution

RELATIONSHIPS

Interpersonal dynamics

Shared vision

Team learning

Social practices

Cultural norms

Inclusion of Voices/Multiple Perspectives